

# H. Geometry – Chapter 2 – Definition Sheet

## Section 2.2

<p><b>Inductive Reasoning</b></p> <ul style="list-style-type: none"> <li>• Process of....</li> </ul>	<p>1) observing data 2) recognize patterns 3) make generalizations from observations.</p>																							
<p><b>Conjecture</b></p> <ul style="list-style-type: none"> <li>• Definition</li> </ul>	<p>- A generalization based on <u>inductive reasoning</u>. "hypothesis"</p>																							
<p><b>Looking for Patterns in number sequences</b></p>	<ul style="list-style-type: none"> <li>• Examine the <u>differences</u> (subtract) and <u>ratios</u> (divide) between terms</li> <li>• Example:</li> </ul> <p>5, 7, 10, 14, <u>17</u>, <u>20</u> + 3      -10, -17, -24, <u>-31</u>, <u>-38</u> -7</p> <p>2, 4, 7, 11, <u>16</u>, <u>22</u> + next #      1, 1, 2, 3, 5, 8, 13, <u>21</u>, <u>34</u> adding previous #</p>																							
<p><b>Recursion (Recursive Rule)</b></p>	<p>Applying a rule repeatedly to generate <u>new terms</u></p>																							
<p><b>Picture Patterns</b></p>	<ul style="list-style-type: none"> <li>• To find the next picture, be sure to make careful observation of what is different in each picture.</li> </ul> <table border="1" style="width: 100%; text-align: center;"> <tr> <td></td> <td></td> <td></td> <td></td> </tr> </table>																							
<p><b>Using Inductive Reasoning</b></p>	<table style="width: 100%; text-align: center;"> <tr> <td></td> <td></td> <td></td> <td></td> <td></td> <td>a. </td> <td>b. </td> <td>c. </td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td></td> <td>d. </td> <td>e. </td> <td>f. </td> </tr> <tr> <td colspan="2">Whatnots</td> <td colspan="2">Not whatnots</td> <td colspan="3">Which are whatnots?</td> </tr> </table>						a.	b.	c.						d.	e.	f.	Whatnots		Not whatnots		Which are whatnots?		
					a.	b.	c.																	
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Whatnots		Not whatnots		Which are whatnots?																				

\* whatnot is a  
 • square  
 • squiggle out of corner  
 • must have point

\* A, E, F