

H. Geometry - Chapter 2 - Definition Sheet

Section 2.1

<p>Visual Reasoning</p>	<p>Translating descriptions into diagrams and/or pictures to better understand the situation</p>
<p>Practice with Visual reasoning</p>	<p>Sammie the Snail is at the bottom of a 30-foot well. Each day he crawls up 3 feet, but then during the night, he slides back two feet. How many days will it take Sammie to get to the top of the well and get out?</p> <div style="display: flex; align-items: center;"> <div style="margin-right: 20px;"> <p>30ft</p> </div> <div> <ul style="list-style-type: none"> • Every day equals 1ft. • Day 27 = 27 ft Day 28 = 27 + 3 = 30ft. * He doesnot slide back down because he is out! </div> </div> <p>28 days</p>
<p>Venn Diagram</p>	<ul style="list-style-type: none"> • A diagram that helps <u>organize</u> information to help make sense of difficult concepts. • Represents Larger groups that contains smaller groups as circles within circles or ovals. • Locus of points: <u>set/ location of all the points that meet the condition.</u>
<p>Practicing with Venn Diagrams</p>	<p>Make a Venn diagram with the following topics:</p> <p>Polygons, obtuse triangles, quadrilaterals, triangles, acute triangles, scalene triangles, right triangles, squares, equilateral triangles, Isosceles triangles</p>