## H.Geometry - Chapter 3 - Definition Sheet

Section 3.1


## H.Geometry - Chapter 3 - Definition Sheet

| Constructing the Duplicate |  |
| :---: | :---: | :---: |
| of an angle | 1.) Start with a given angle. |
| 2.) | 3.) |

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|  | Section 3.2 |
| :---: | :---: |
| Segment Bisector <br> - Definition |  |
| Perpendicular Bisector <br> - Definition |  |
| Perpendicular Bisector Conjecture | - If a point is on the $\qquad$ , then it is $\qquad$ from the endpoints of the segment. <br> Example: |
| Converse of the Perpendicular Bisector Conjecture | - If a point is equidistant from the endpoints of a segment, then it lies on the $\qquad$ of the segment. |

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| Perpendicular Bisector |  |  |
| :---: | :---: | :---: |
| Construction |  |  |
|  | Note: Knowing how to construct the perpendicular bisector of a segment means you can |  |
|  |  |  |
|  |  |  |
|  |  |  |


| of a triangle | - The segment connecting a vertex of a triangle to the $\qquad$ of the opposite side. |
| :---: | :---: |
| Construct the median $\overline{\text { AM }}$ |  |
| 1.) | A |
| 2.) | - |
|  |  |
|  | - The segment connecting the _____ of two sides of a triangle |
| of a triangle | How to construct it: |
|  | 1.) |
|  | 2.) |

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## Section 3.3



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| Constructing a |  |
| :---: | :---: | :---: |
| Perpendicular through a |  |
| Point (P) ON A LINE. |  |
| Process: |  |
| Constructing an Altitude of |  |
| a Triangle. |  |

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Angle Bisector Conjecture | If a point is on the bisector of an angle, then the point is |  |
| :--- | :--- |
| the sides of the angle. (Note: the converse is also true!) |  |
| Construct an Angle Bisector |  |

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| Equilateral Triangle Angle <br> Conjecture | The measure of each angle of an equilateral triangle is |
| :---: | :---: |
| Investigation | (a) Construct a $45^{\circ}$ angle at $P$ |
|  |  |
|  |  |
|  |  |
|  |  |

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UYAS 3: slopes/parallel and perpendicular lines


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## Section 3.5

| Parallel Lines | Coplanar lines that do not intersect <br> (Note: This means that the lines are always the <br> Parallel Postulate <br> (Euclid's 5 ${ }^{\text {th }}$ postulate)Through a point not on a line, there is <br> point parallel to the line. |
| :---: | :--- |
| Constructing parallel lines |  |
| using the |  |
| "Equidistant Method" |  |
| Process: |  |$\quad$| Given: Line I and Point P NOT on I |
| :--- |
| Construct: A line through P parallel to I |

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|  |  |
| :--- | :--- |
|  |  |
| Two Perpendiculars <br> Conjecture | In a plane, if two lines are perpendicular to the same line, then the lines are |

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| Constructing Parallel Lines <br> using the <br> "Two lines perpendicular <br> to the same line" <br> method <br> Process: <br> Constructing Parallel Lines <br> using the <br> "Rhombus" method |  |
| :---: | :---: | :---: |

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## Section 3.6

| Determining a Triangle | When all triangles constructed with given measures (some combination of side lengths and angles measures) are congruent. |
| :---: | :---: |
| Example | Use the following measurements to construct $\triangle$ DOT <br> 0 <br> T |
|  | D O |

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## Section 3.8

| Definition of | Lines (or segments or rays) that _Two lines are ALWAYS concurrent, but 3 lines will not always be!) |
| :--- | :--- |
| Angle Bisector Concurrency <br> Conjecture | The three angle bisectors of a triangle are ___ |

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|  | The three ___ of a triangle are concurrent. |
| :---: | :---: |
| $\qquad$ of a <br> triangle | The point of concurrency of the _____ of a triangle. |
| Concurrency Conjecture | The three ___ of a triangle are concurrent. |
| $\qquad$ of a triangle | The point of concurrency of the _________ of a triangle. |
| Conjecture | The $\qquad$ of a triangle is $\qquad$ from the triangles 3 sides. (recall: angle bisector conjecture in lesson 3.4) <br> COROLLARY: <br> The incenter is the $\qquad$ of the triangles inscribed circle (touches each side in exactly one point.) |
| Conjecture | The $\qquad$ of a triangle is $\qquad$ from the triangles 3 vertices (recall: perpendicular bisector conjecture in lesson 3.2) <br> COROLLARY: <br> The circumcenter is the $\qquad$ of the triangles circumscribed circle (passes through each vertex of the triangle.) |

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Section 3.9

| Name | Concurrency of: | Special Properties: |
| :---: | :---: | :---: |
| Incenter |  |  |
| circumcenter |  |  |
| Orthocenter | Medians |  |
|  |  |  |

Are Medians Concurrent???

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| Median Concurrencry Conjecture | The three ___ of a triangle are ___ . |
| :---: | :---: |
| $\qquad$ of a <br> triangle | The point of concurrency of the _____ of a triangle. |
| Conjecture | The $\qquad$ of a triangle divides each $\qquad$ into two parts, so that the distance from the centroid to the vertex is $\qquad$ the distance to the midpoint. <br> IN OTHER WORDS: <br> (1) The distance from the centroid to the vertex is $\qquad$ of the medians length. <br> (2) The distance from the centroid to the midpoint is $\qquad$ of the medians length. |
|  | Section 3.8 (Exploration) |
|  | - The "balancing point" of a figure <br> - In physics, it's the imaginary point where an object's total weight is concentrated. <br> - Questions: Where is the center of gravity of a triangle? Where is a human's center of gravity? |
| Center of Gravity Conjecture | The ___ of a triangle is the center of gravity of the triangular region |
|  | A special line that contains 3 out of the 4 points of concurrency. |
| conjecture | The $\qquad$ , the $\qquad$ , and the $\qquad$ are the three points of concurrency that always lie on the Euler Line. |

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|  | Segment on Euler Line created by the three points of concurrency. |  |  |
| :---: | :---: | :---: | :---: |
| conjecture | The $\qquad$ divides the Euler segment into two parts, so that the smaller part is $\qquad$ the longer part. <br> IN OTHER WORDS: The longer part is twice as big as the smaller part. |  |  |
| Points of Concurrency in Triangles |  |  |  |
| Point Name | Concurrency of: | Special Properties | On Euler Line? |
| Incenter |  |  |  |
| Circumcenter |  |  |  |
| Orthocenter |  |  |  |
| Centroid |  |  |  |

